

Maya Shortcut Keys Summary

G	Repeat last command
Ctrl + H	Hide selection
Ctrl + Shift + H	Unhide last hidden object
Press and hold D key	To activate the Pivot point
F9	Quickly go into Vertex mode
F10	Quickly go into Edge mode
F11	Quickly go into Face mode
F12	Quickly go into UVs mode

+	Increase the size of the Pivot
-	Decrease the size of the pivot
Right click in viewport and select Multi	Quickly activate Vertex, Face and Edge mode
F2	Show Animation Menu
F3	Show Modeling/Polygon Menu
F4	Show Surface Menu
F5	Show Dynamics Menu
F6	Show Rendering Menu

3	Smoothing objects
1	Unsmooth object
4	Wireframe view

5	Shaded view
6	Texture visibility
Ctrl + D	Duplicate copy of an object
Ctrl + A	Toggle between the Attribute Editor and Channel Box
P	Parent

Shift + P	Unparent
Alt + V	Playback turn on/off
Alt + . (full stop)	Move one frame forward in the timeline
Alt + , (comma).	Move one frame Backward in the timeline